

Algorithms - 2020

Last of MSSP
Flows



Recap

HW1 is graded

HW3 - half done

Midterm grades due tomorrow

HW5 - due today

over WFS

- HW Tue Monday: a note

Many graph problems fall into 2 types:

① - Given random odd problem, convert to G-core + call an alg. find alg.

Caution: Input is not a graph! put V & E explicitly in terms of input

② - Modify an existing alg (carefully). So - choose pseudocode, then change the data/loop/whatever.

Get in touch if you are Struggling!

Last time : MSSP

$O(VE)$

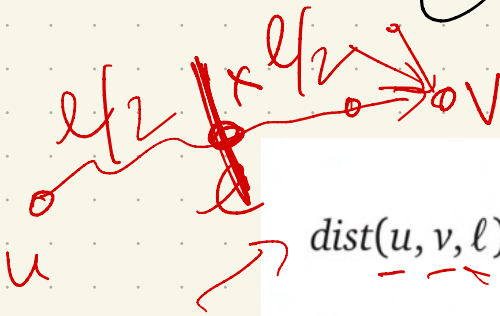
- Johnson's alg:

$$O(VE \log V)$$

weighting
one SSSP (BF)
gets positive graph

- Dynamic programming

$$O(V^3 \log V)$$



$$\text{dist}(u, v, \ell) = \begin{cases} w(u \rightarrow v) & \text{if } i = 1 \\ \min_x (\text{dist}(u, x, \ell/2) + \text{dist}(x, v, \ell/2)) & \text{otherwise} \end{cases}$$



FISCHERMEYERAPSP(V, E, w):

for all vertices u

for all vertices v

$\text{dist}[u, v, 0] \leftarrow w(u \rightarrow v)$

for $i \leftarrow 1$ to $\lceil \lg V \rceil$ $\langle \ell = 2^i \rangle$

for all vertices u

for all vertices v

$\text{dist}[u, v, i] \leftarrow \infty$

for all vertices x

if $\text{dist}[u, v, i] > \text{dist}[u, x, i-1] + \text{dist}[x, v, i-1]$

$\text{dist}[u, v, i] \leftarrow \text{dist}[u, x, i-1] + \text{dist}[x, v, i-1]$

relax!

Can we do better?

Flap - Warshall:

Use a different 3rd parameter:

→ Index the vertices $1 \dots V$.
(Essentially "random")

Let $\text{path}(u, v, r)$ =
Shortest $u \rightsquigarrow v$ path
using only vertices $1 \dots r$
(if there is a path)



note: $\text{dist}(u, v)$ =

$\text{dist}(u, v, V)$

↑
all vertices

How does this
help??

Make a recursion:

path

$\text{path}(u, v, r)$ is the shortest path (if any) from u to v that passes through only vertices numbered at most r .

Consider $\text{path}(u, v, r)$:

- Use vertex r :

And best $r-1$ paths
that now use vertex r

- or don't: (user-1)

$= \text{path}(u, v, r-1)$

- or base case: $r=0$

can't use any other
vertices

$= w(u \rightarrow v)$ if edge
is present

or 0 if no edge $u \rightarrow v$

In other words:

$$\text{dist}(u, v, r) = \begin{cases} w(u \rightarrow v) & \text{if } r = 0 \\ \min \left\{ \begin{array}{l} \text{dist}(u, v, r-1) \\ \text{dist}(u, r, r-1) + \text{dist}(r, v, r-1) \end{array} \right\} & \text{otherwise} \end{cases}$$

no other vertices (pointing to $w(u \rightarrow v)$)
not use (pointing to $\text{dist}(u, v, r-1)$)
use r (pointing to $\text{dist}(u, r, r-1) + \text{dist}(r, v, r-1)$)

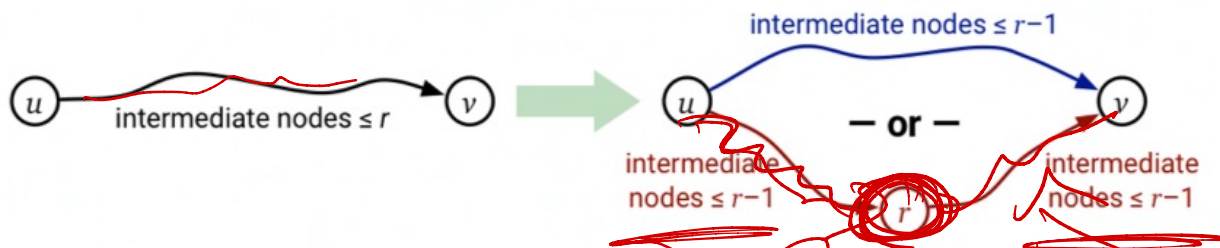


Figure 9.3. Recursive structure of the restricted shortest path $\pi(u, v, r)$.

Memoize!

Table:

Code:

FLOYDWARSHALL(V, E, w):

for all vertices u

for all vertices v

$\text{dist}[u, v] \leftarrow w(u \rightarrow v)$

for all vertices r

for all vertices u

for all vertices v

if $\text{dist}[u, v] > \text{dist}[u, r] + \text{dist}[r, v]$

$\text{dist}[u, v] \leftarrow \text{dist}[u, r] + \text{dist}[r, v]$

All in $n \times n$ array

$O(V^3)$
??
 $O(V \cdot E)$
of one SSSP

Runtime:

3 nested loops, each $O(V)$

$\Rightarrow O(V^3)$

Amazing!

Same as B-F, SSSP.

Ch 10: Flows

Motivation:

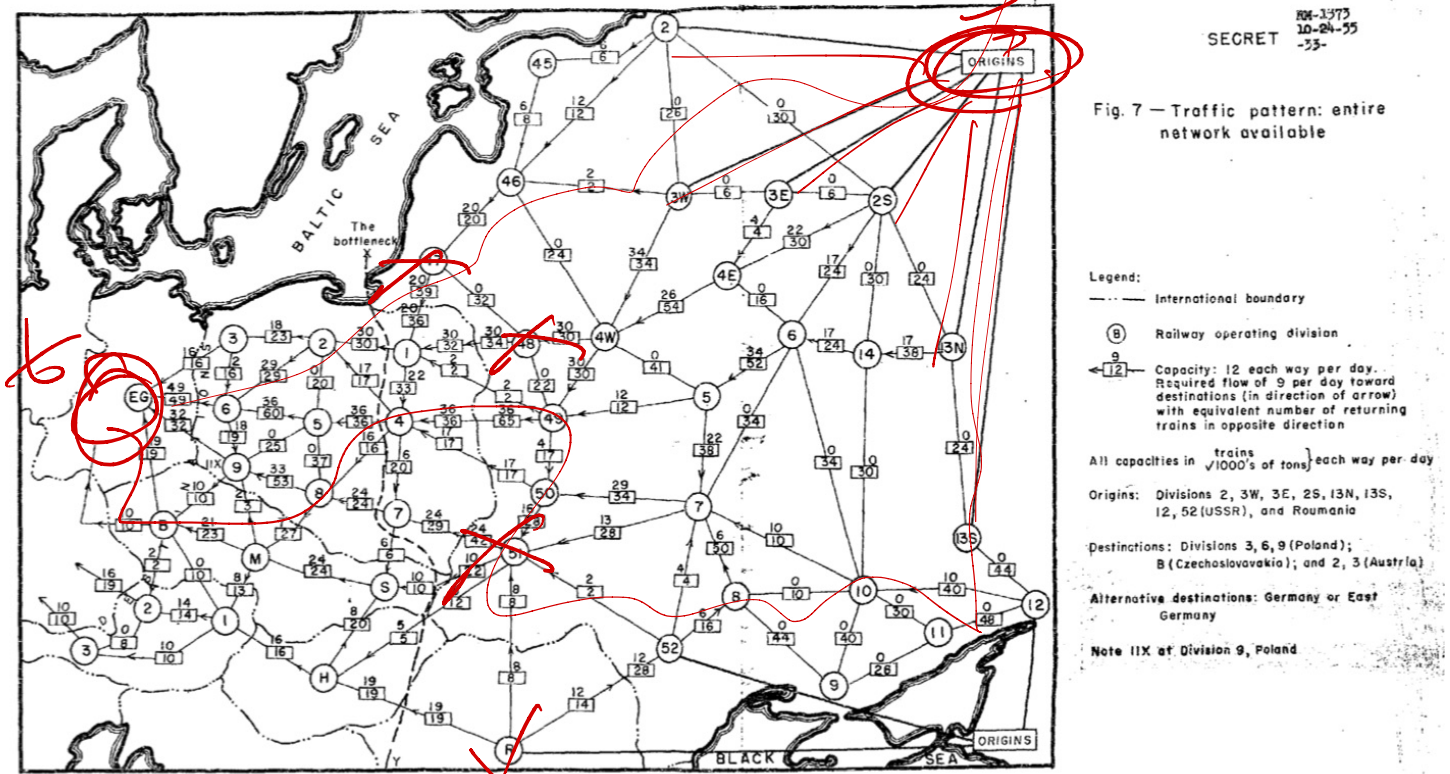


Figure 10.1. Harris and Ross's map of the Warsaw Pact rail network. (See Image Credits at the end of the book.)

How to send from one vertex to another?

How to divide one vertex from another?

More formally:

Given a directed graph with two designated vertices, s and t.

Each edge is given a capacity $C(e)$.
→ maximum amount it can carry

Assume:

- No edges enter s.

- No edges leave t.

- Every $C(e) \in \mathbb{Z}$.

never are irrational

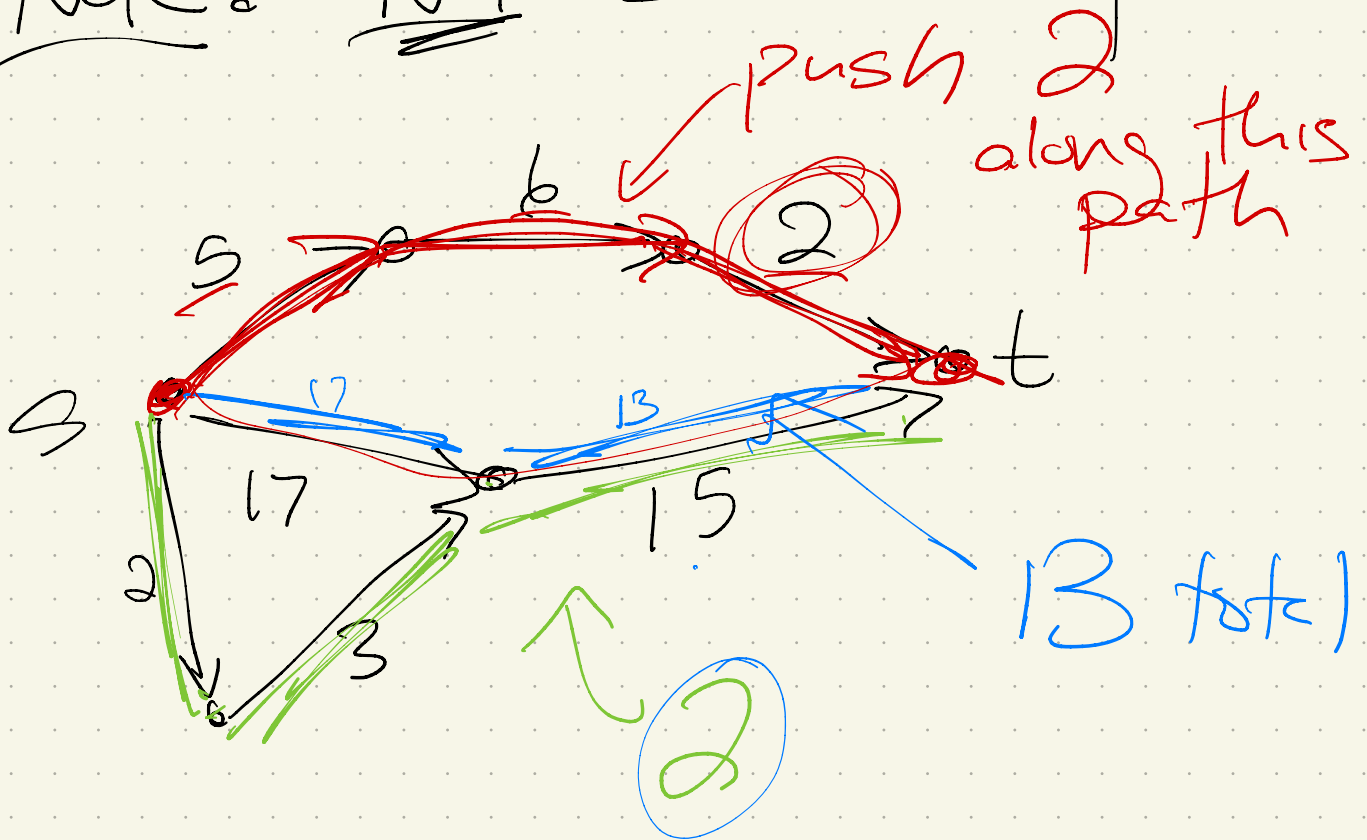
→ can't store those in computer

Goal:

Max flow: find the most we can ship from s to t without exceeding any capacity

Min cut: find smallest set of edges to delete in order to disconnect s + t

Note: Not shortest paths!



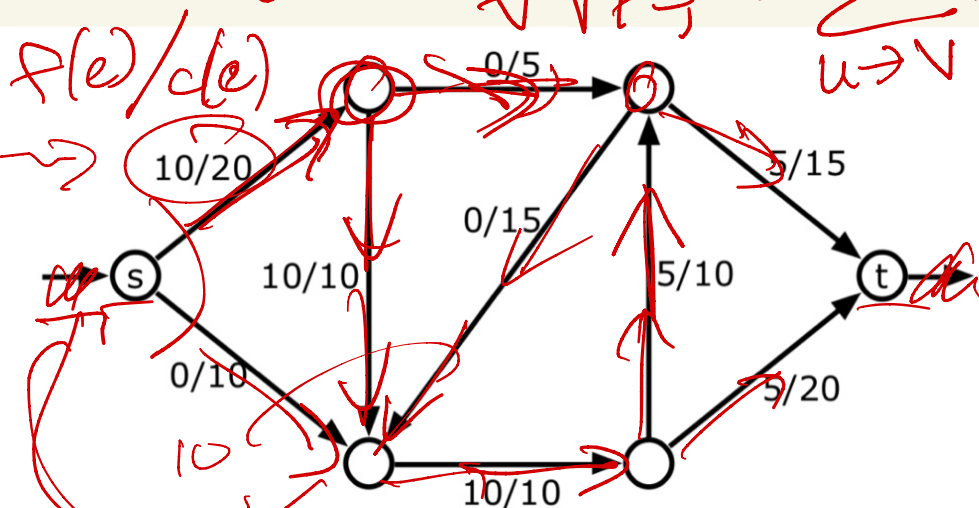
Flows:

A flow is a function $f: E \rightarrow \mathbb{R}^+$,
 where $f(e)$ is the amount of
 flow going over edge e .

Must satisfy 2 things:

- Edge constraints: don't overload edge
 $\forall e, f(e) \leq c(e)$

- Vertex constraints: by design
 don't want product shipped unless
 it can get to t
 $\forall v \neq s, t: \sum_{u \rightarrow v} f(u \rightarrow v) = \sum_{v \rightarrow w} f(v \rightarrow w)$



An (s, t) -flow with value 10. Each edge is labeled with its flow/capacity.

$$\text{Value}(f) = \sum_{e \text{ out of } s} f(e)$$

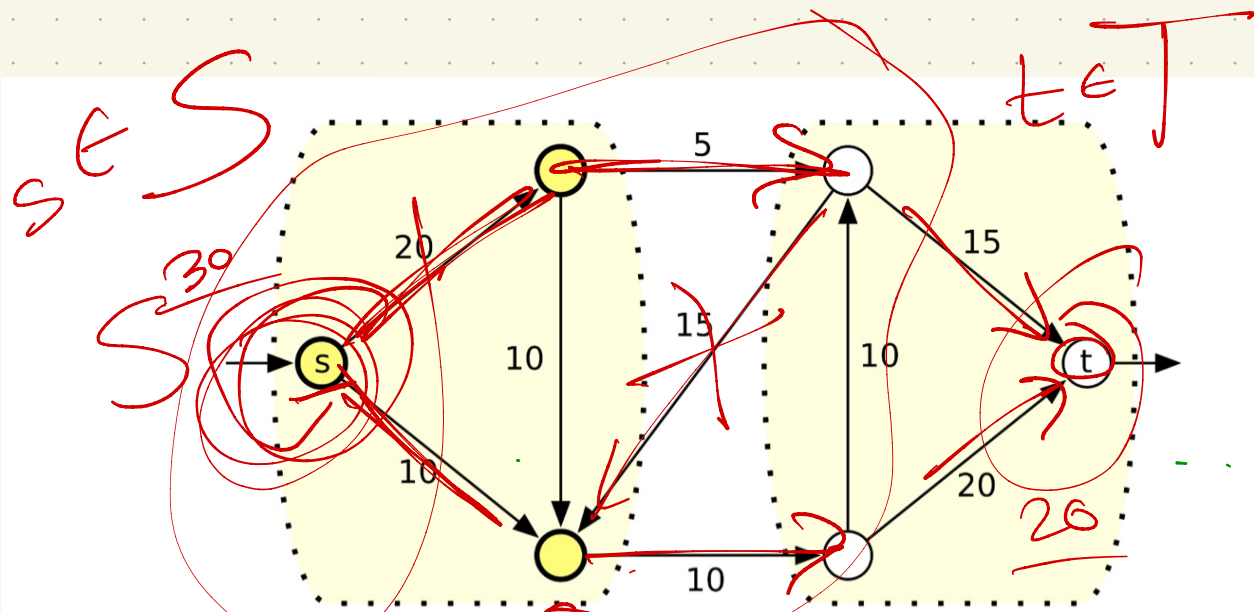
$$= \sum_{e \text{ into } t} f(e)$$

Cuts:

An s-t cut is a partition of the vertices into 2 sets, S and T, so that:

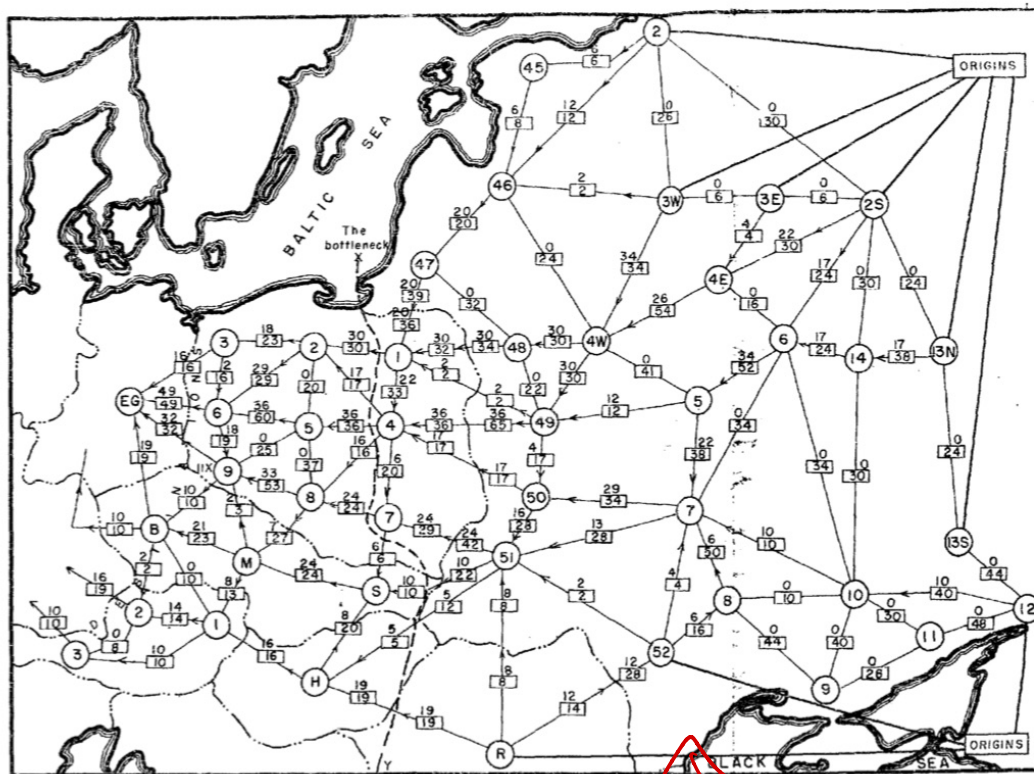
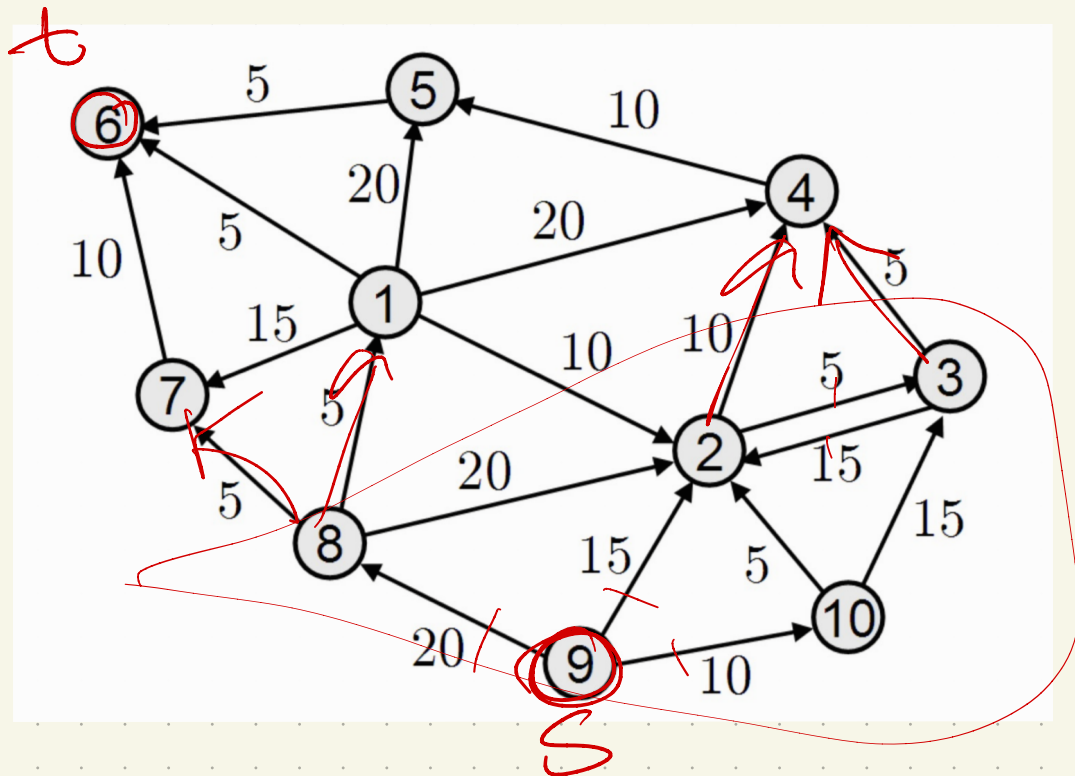
- $s \in S$
- $t \in T$
- $S \cap T = \emptyset, S \cup T = V$

The capacity of a cut is $\sum_{\substack{\vec{uv} \in E \\ \text{with } u \in S, v \in T}} c(\vec{uv})$



An (s, t)-cut with capacity 15. Each edge is labeled with its capacity.

Cuts: not always so obvious!



SECRET RM-3573
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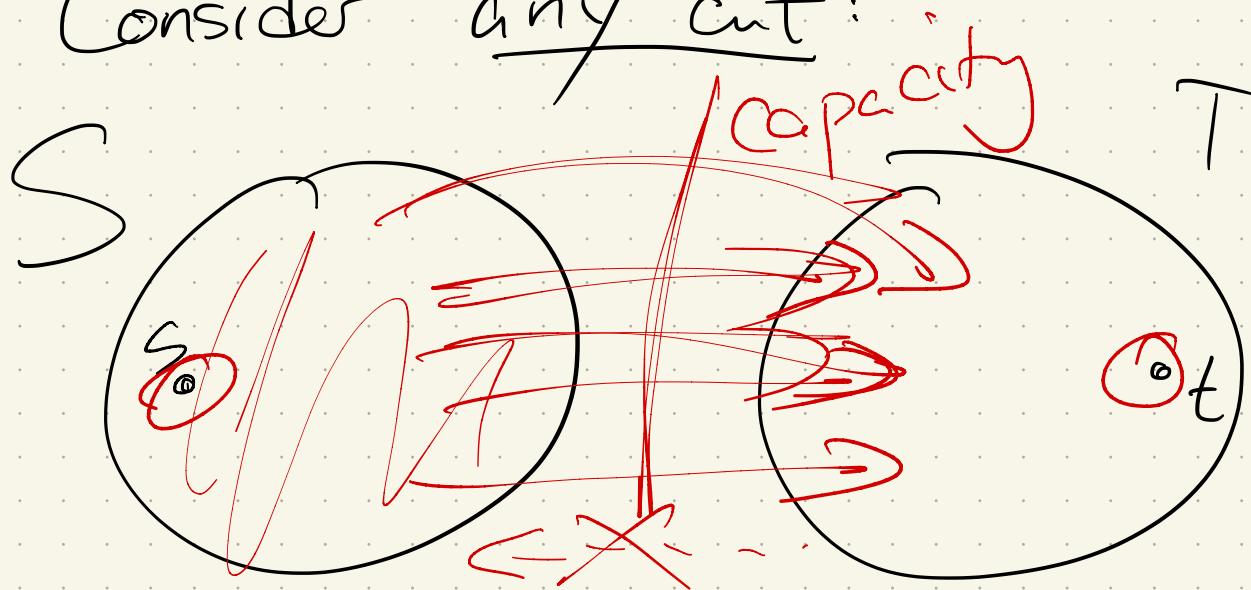
Fig. 7 — Traffic pattern: entire network available

Legend:
 --- International boundary
 (B) Railway operating division
 ← 12 Capacity: 12 each way per day. Required flow of 9 per day toward destinations (in direction of arrow) with equivalent number of returning trains in opposite direction
 All capacities in trains /1000's of tons each way per day
 Origins: Divisions 2, 3W, 3E, 2S, 13N, 13S, 12, 52 (USSR), and Roumania
 Destinations: Divisions 3, 6, 9 (Poland); B (Czechoslovakia); and 2, 3 (Austria)
 Alternative destinations: Germany or East Germany
 Note 11X at Division 9, Poland

Figure 10.1. Harris and Ross's map of the Warsaw Pact rail network. (See Image Credits at the end of the book.)

Intuitively, these are connected:

Consider any cut:



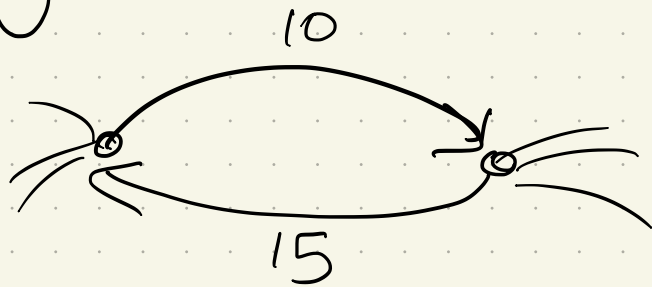
Any flow from s to t
needs to use those
edges!

↳ this means
 $\text{best flow} \leq \text{this cut}$
biggest $\leq$ (smaller goal)

Note:

We'll assume every pair of vertices has at most one edge.

So no:



Why?

- Makes calculations easier!

How? Simple transformation:



makes graph have $O(E)$ more vertices

$$\begin{array}{l} V \rightarrow V + E \\ E \rightarrow 2E \end{array}$$

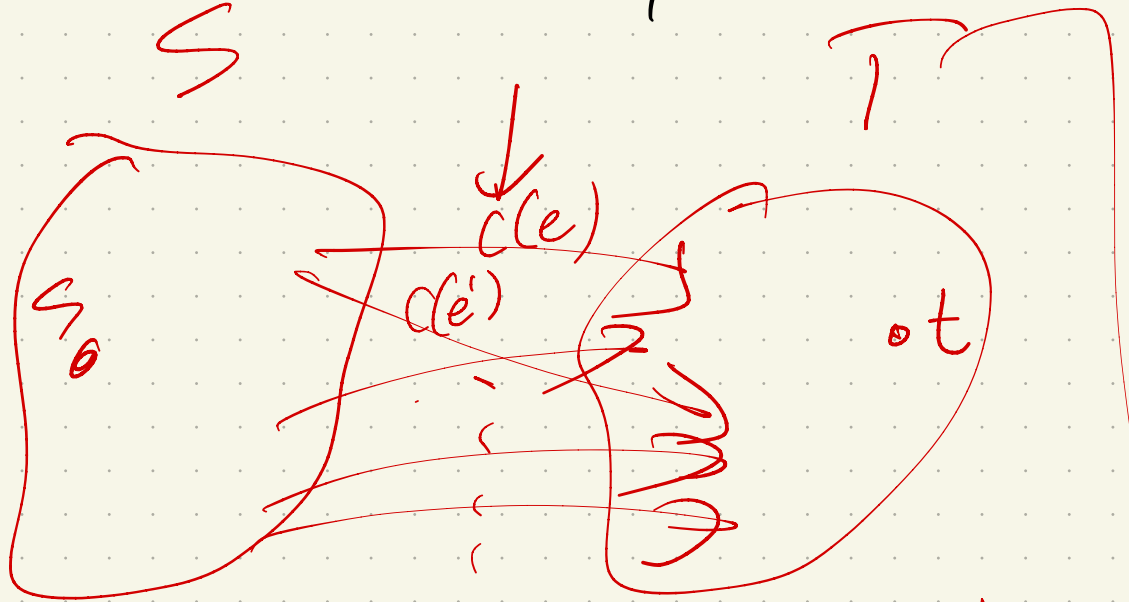
Thm: (Ford - Fulkerson '54, Elias-Feinstein-Shannon '56)
The max flow value

$\leq$ min cut value

Wow! these seem so different...

One way is easy!

Any flow $\leq$ any cut.
Why?



any flow has to get out
off S in order to reach $t \in T$

More formally:

$$\delta(v) = \sum_{u \rightarrow v} f(e) - \sum_{v \rightarrow w} f(e)$$

should = 0 unless s or t

Proof: Choose your favorite flow f and your favorite cut (S, T) , and then follow the bouncing inequalities:

$$|f| = \partial f(s)$$

flow out of S

[by definition]

$$= \sum_{v \in S} \partial f(v)$$

[conservation constraint]

$$= \sum_{v \in S} \sum_w f(v \rightarrow w) - \sum_{v \in S} \sum_u f(u \rightarrow v)$$

[math, definition of ∂]

$$= \sum_{v \in S} \sum_{w \notin S} f(v \rightarrow w) - \sum_{v \in S} \sum_{u \notin S} f(u \rightarrow v)$$

[removing edges from S to S]

$$= \sum_{v \in S} \sum_{w \in T} f(v \rightarrow w) - \sum_{v \in S} \sum_{u \in T} f(u \rightarrow v)$$

[definition of cut]

$$\leq \sum_{v \in S} \sum_{w \in T} f(v \rightarrow w)$$

[because $f(u \rightarrow v) \geq 0$]

$$\leq \sum_{v \in S} \sum_{w \in T} c(v \rightarrow w)$$

[because $f(v \rightarrow w) \leq c(v \rightarrow w)$]

$$= \|S, T\|$$

[by definition]

Amazingly - no questions??

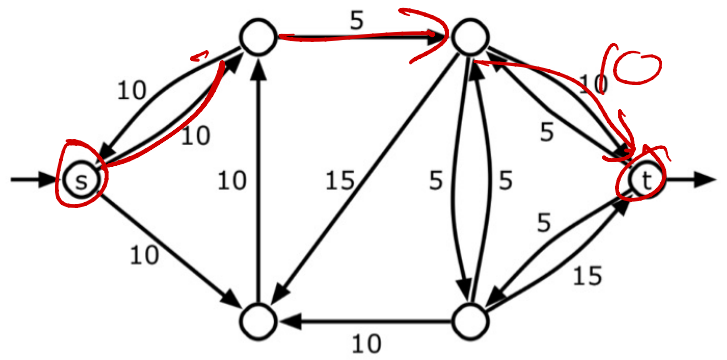
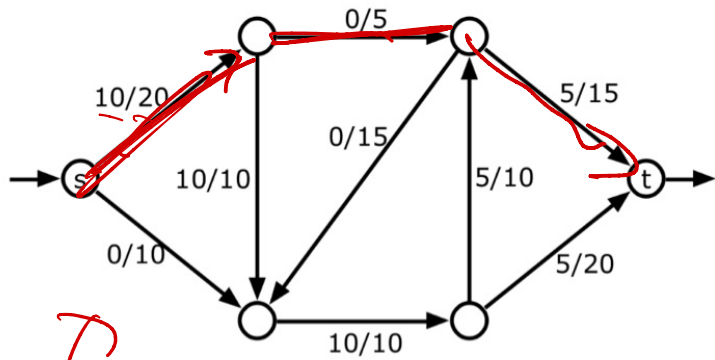
Comment & tag me if you have questions

Key tool in proof:

Residual network

G_f

depend on flow f



A flow f in a weighted graph G and the corresponding residual graph G_f .

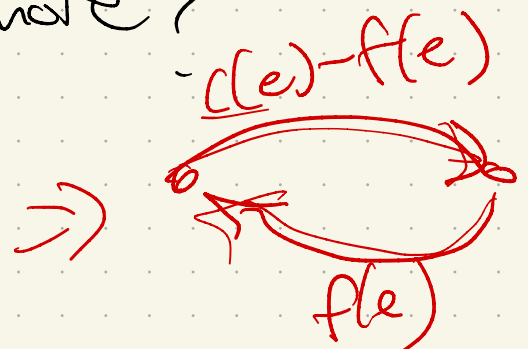
f on G

Intuitively:

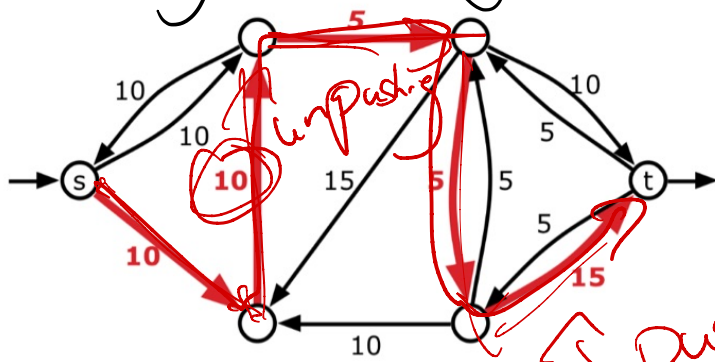
Shows how much more (or less) flow can be pushed through an edge.

How can we send more?

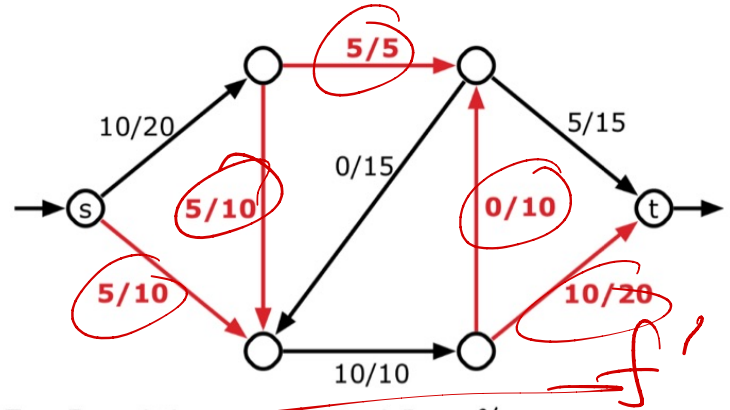
look for paths
 $f(e)$



Augmenting a path:



An augmenting path in G_f with value $F = 5$ and the augmented flow f' .

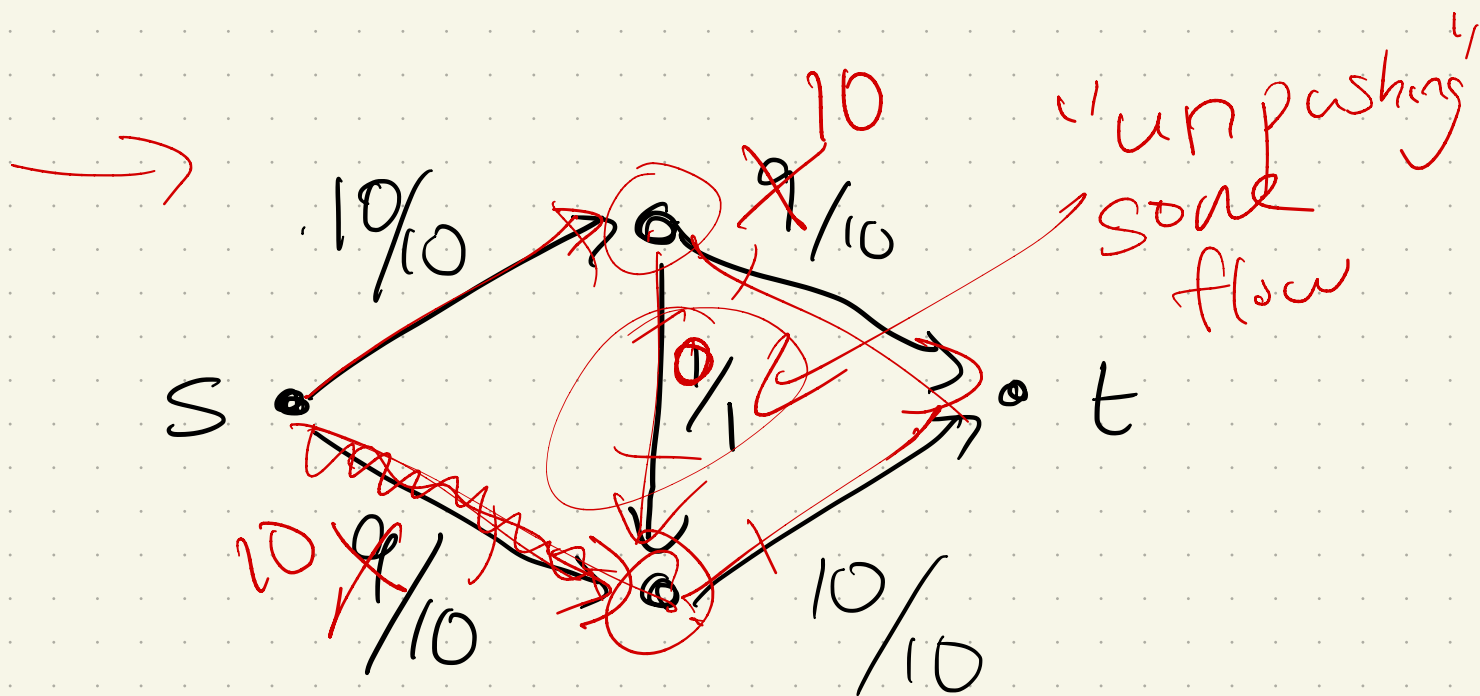


This is just an s - t path in G_f .

Then, find min capacity edge on that path.

Claim: I can build a new flow whose value is bigger than f 's.

Why can't we just be greedy?



Are there any more flow paths?

Yes! but need to do is not use an edge